

Sorting using heaps

- We can first build heap, then repeat: remove max.
- In place:

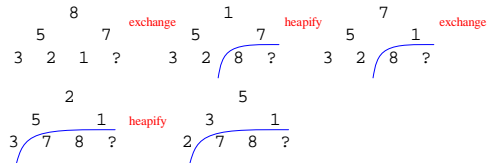
```
BuildHeap
for i=n down to 2
  exch A(i), A(1)
  Heapify(A,1,i-1)
```

- Essentially same as the first approach. We use the fact that:
 - › heap becomes smaller after "remove max",
 - › last array entry becomes free.

68

Example

- Sort:



69

Variations on Heaps

- Min instead of max.
- K-ary instead of binary
 - › Time for Insert: $\log_k n$ ($n = \#$ elems. in heap).
 - › Time for extract-max: $k \log_k n$
 - › Best value of k to use is determined by application:
 - Mostly inserts: use big k (e.g. $k = \sqrt{n}$)
 - Mostly extract-max: use small k (i.e. $k=2$ or 3)

70

Lower bound for sorting

- All sorting algs that we saw : **comparison-sorts** only operation allowed on data is comparison.
- Is $O(n \log n)$ the best we can do in this case ?
- Represent computation by **decision tree**:



- Execution - walk from root to a leaf.

71

More lower bound

- 1 leaf per each possible answer. $n!$ different answers \rightarrow at least $n!$ leaves.
- Binary tree with $n!$ leaves has to be $\frac{W(n \log n)}{\log n}$ deep ! worst-case execution time is $W(n \log n)$
- In the comparison model, quicksort, mergesort, etc are optimum.
- HW: Why doesn't this work for selection ?? What if instead of sorting, we need to divide into groups of, say, 10, and sort the groups (all element of 1st group < all elements of 2nd group, etc)

72

Counting Sort

- Is $W(n \log n)$ indeed the limit ?? NO !
- Example: Counting Sort Assume inputs are in $[1, \dots, k]$, integers.


```
for i=1 to k C(i)=0
for j=1 to n C(A(j))++
compute prefix sum C(i)=C(i)+C(i-1) for all i=2 to k
put element x into B(C(x)), C(x)--, for all x in A().
```
- Example: Input 1,1,5,5,7 C(1)=2, C(5)=2, C(7)=1. After prefix sum: C(1)=2, C(5)=4, C(7)=5 In particular, first 5 goes into 4th position, as it should.
- Read Radix sort: note the stability of intermediate sort requirement !

73